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# Bayesian statistics

Computational Approaches to Neuroscience (NSCI 850)

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# Outline

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- ▶ Introduction to Bayesian problems
- ▶ Bayes' theorem
  - ▶ Probabilities primer
  - ▶ Conditional probabilities
- ▶ Population codes
  - ▶ Coding and decoding
  - ▶ Representing uncertainty with population codes
- ▶ Bayesian integration
  - ▶ Cue combination
  - ▶ Estimation of priors
  - ▶ Causality and inference
- ▶ Discussion

# Introduction to Bayesian problems

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- ▶ **The world is highly variable**
  - ▶ Sensory uncertainties
  - ▶ Noisy neural codes
  - ▶ Conflicting sensory cues (e.g. illusions)
- ▶ **Questions:**
  - ▶ How does the brain generate a perceptual experience despite all this uncertainty?
  - ▶ How can we infer a state (i.e. code in the brain, attribute of an object, sensory state, etc)?
  - ▶ What is the optimal way to act in this noisy world?
  - ▶ How do we decide what cue to trust and/or how much?

# Bayes' theorem

# Bayes' theorem

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## ▶ Probabilities

▶ Probability of  $X=x$ :  $0 \leq P(X = x) \leq 1$

▶ Sum (or integral) of P of all outcomes:  $\sum_x P(X = x) = 1$

▶ Also true for  $\mathbf{X}$  = vector, i.e. combined states

▶ For statistically independent variables  $x$  and  $y$ :  $P(x, y) = P(x)P(y)$   
↑  
“and”

# Bayes' theorem

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## ▶ Conditional probabilities

- ▶ Interaction:, i.e. probability of  $x$  given  $y$ :  $P(x|y) = \frac{P(x, y)}{P(y)}$
- ▶ This works both ways:

$$P(x | y) \cdot P(y) = P(y | x) \cdot P(x)$$

# Bayes' theorem

## ▶ Thomas Bayes (1702-1761)



Conditional probability of B given A  
or: likelihood function

$$P(A | B) = \frac{P(B | A) \cdot P(A)}{P(B)}$$

Conditional probability of A given B  
or: posterior probability

Prior probability

Marginal probability:

$$P(B) = \sum_i P(B | A_i) \cdot P(A_i)$$

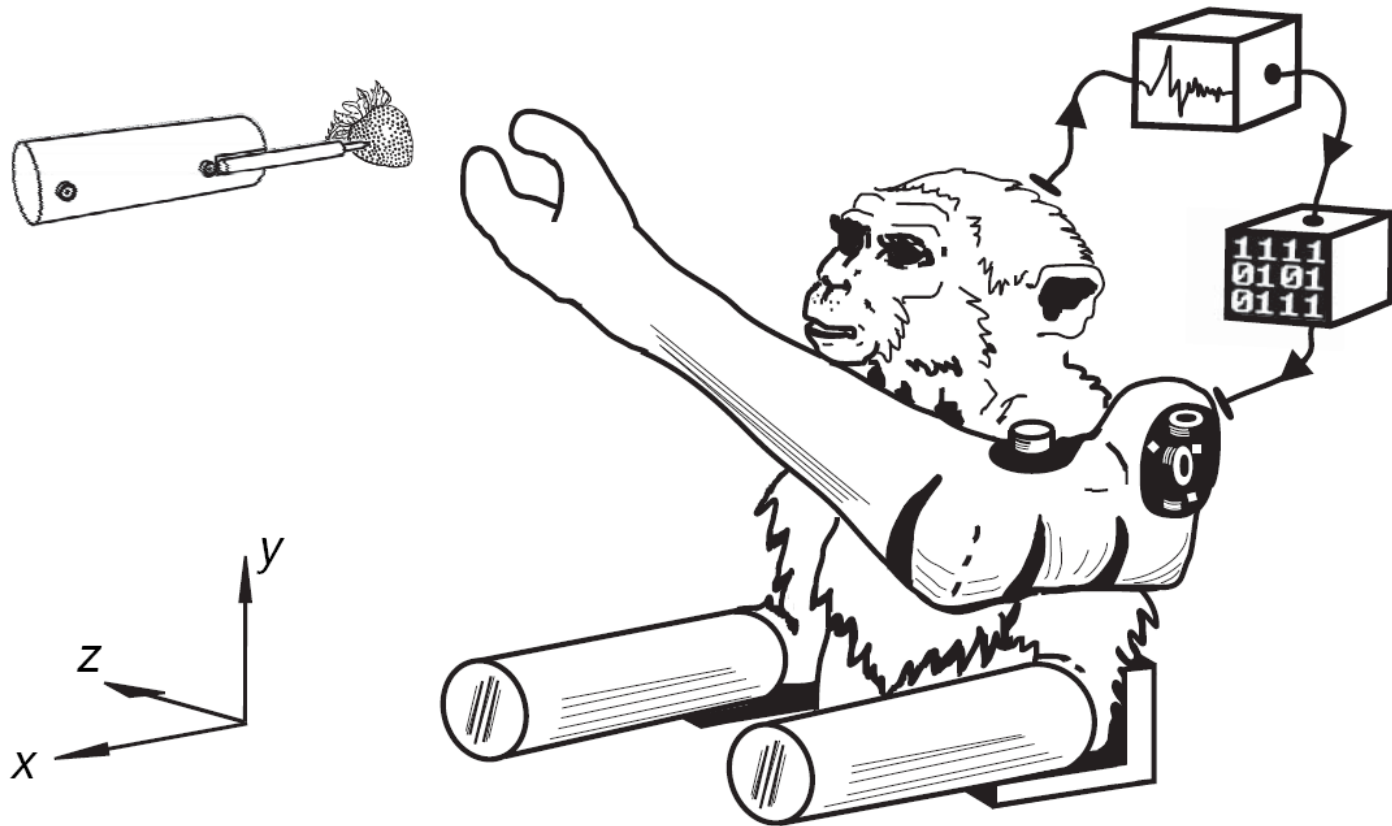
- A: represents a specific hypothesis
- B: represents a certain event

# Population codes



# Population codes

- ▶ Example: cortical prosthetics



Velliste et al. Nature 2008

# Population codes

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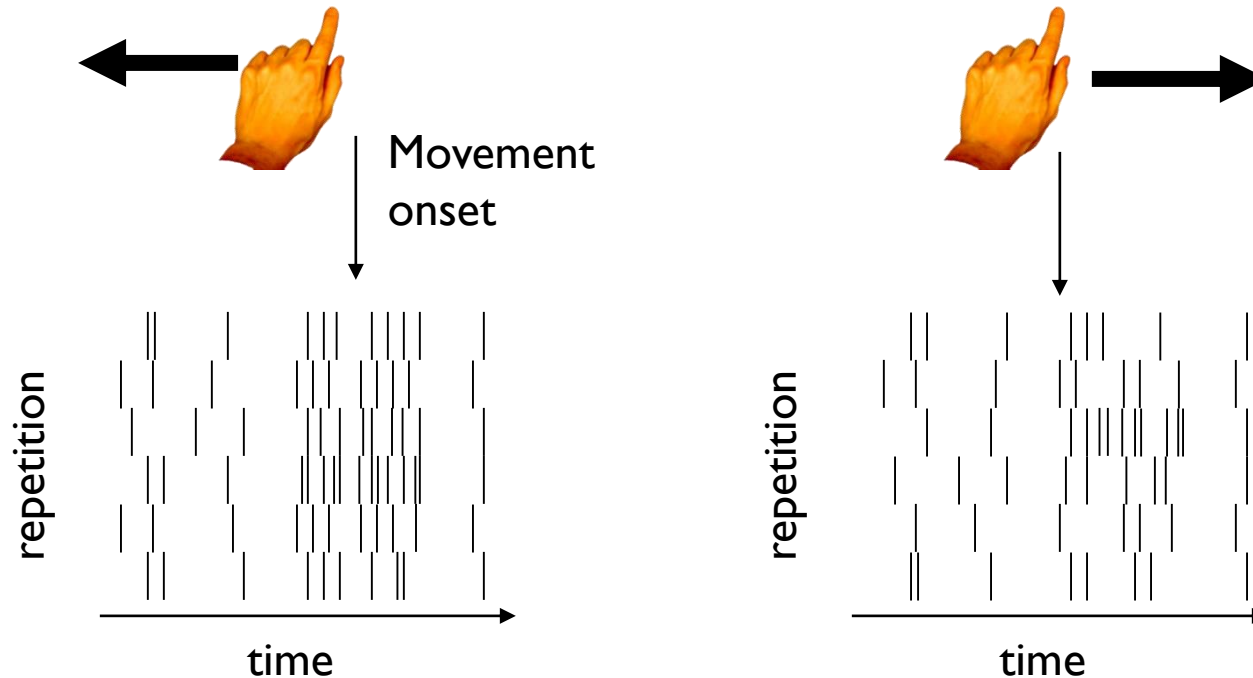
- ▶ Example: cortical prosthetics



Courtesy Dr. Andy Schwartz

# Population codes

- ▶ How do we decode the neural code?
  - ▶ Simplest situation: left or right?



# Population codes

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- ▶ Decoding based on firing rates
  - ▶ Suppose you have a neuron and record firing rates for left and right movements, such that:

Firing rate during left trial  $i$

53.9781  
57.6395  
56.1187  
38.0109  
67.3739  
...

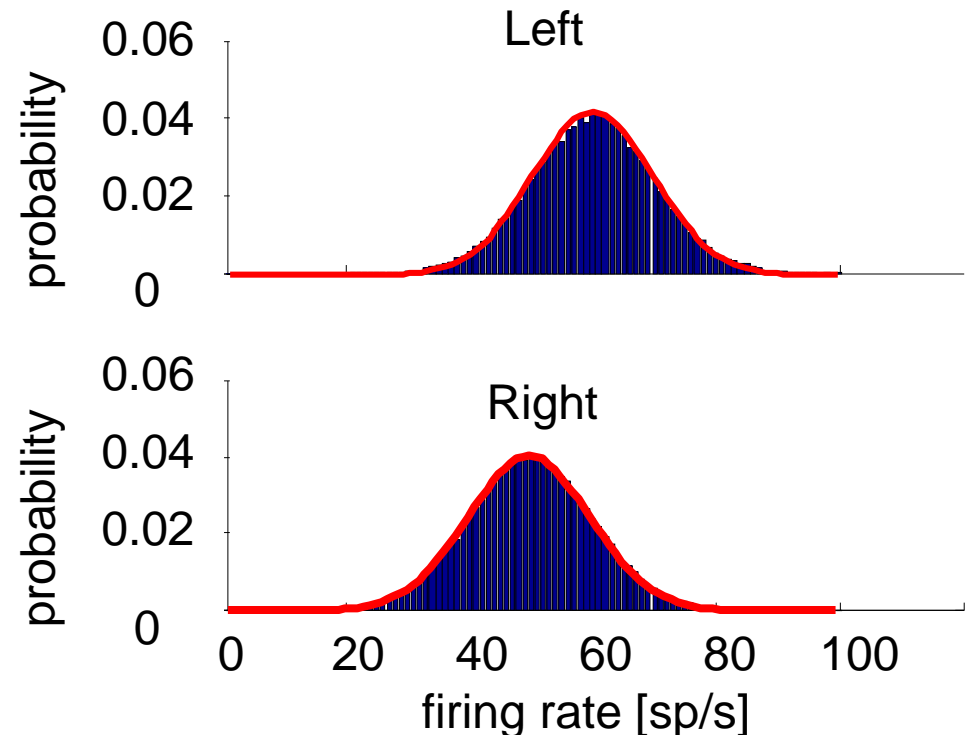
Firing rate during right trial  $i$

58.3077  
56.3932  
38.9440  
39.9052  
50.7743  
...

# Population codes

- ▶ Decoding based on firing rates
  - ▶ How to decide based on the firing rate of the neuron which direction to go?

$$p(x|\mu, \sigma) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$



# Population codes

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## ▶ Decoding based on firing rates

- ▶ How to decide based on the firing rate of the neuron which direction to go?

- ▶ Bayesian rule for decoding:

probability of left, given spike rate  $S$ : 
$$p(L|S) = \frac{p(S|L)p(L)}{p(S)}$$

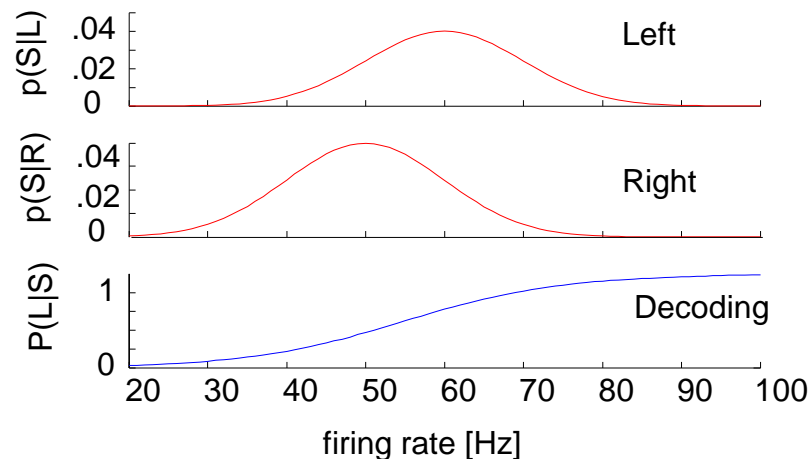
$$p(L|S) = \frac{p(S|L)p(L)}{p(S|L)p(L) + p(S|R)p(R)}$$

- ▶ For equal proportions left and right movements,  $p(L)=p(R)=0.5$

$$p(L|S) = \frac{p(S|L)}{p(S|L) + p(S|R)}$$

# Population codes

- ▶ Decoding based on firing rates
  - ▶ How to decide based on the firing rate of the neuron which direction to go?
    - ▶ Bayesian rule for decoding

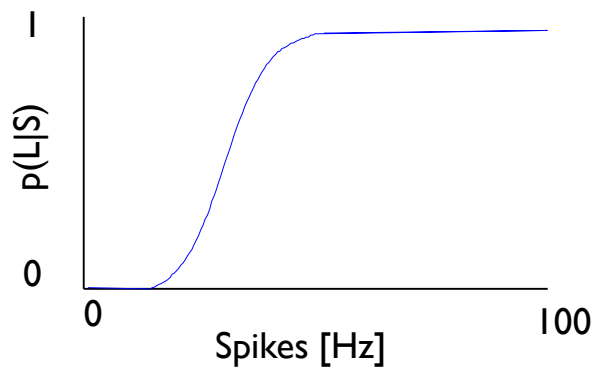


$$p(L|S) = \frac{p(S|L)}{p(S|L) + p(S|R)}$$

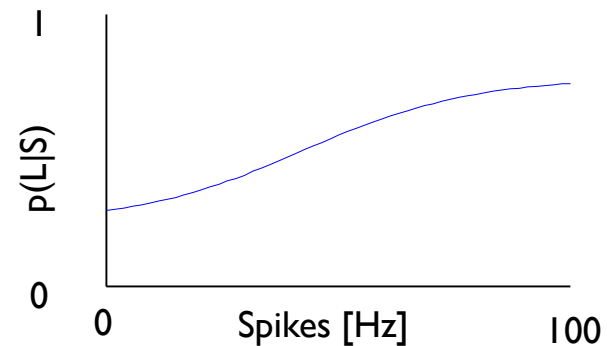
# Population codes

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- ▶ Decoding based on firing rates
  - ▶ Typical posterior probabilities in the brain



Very informative



Not very informative

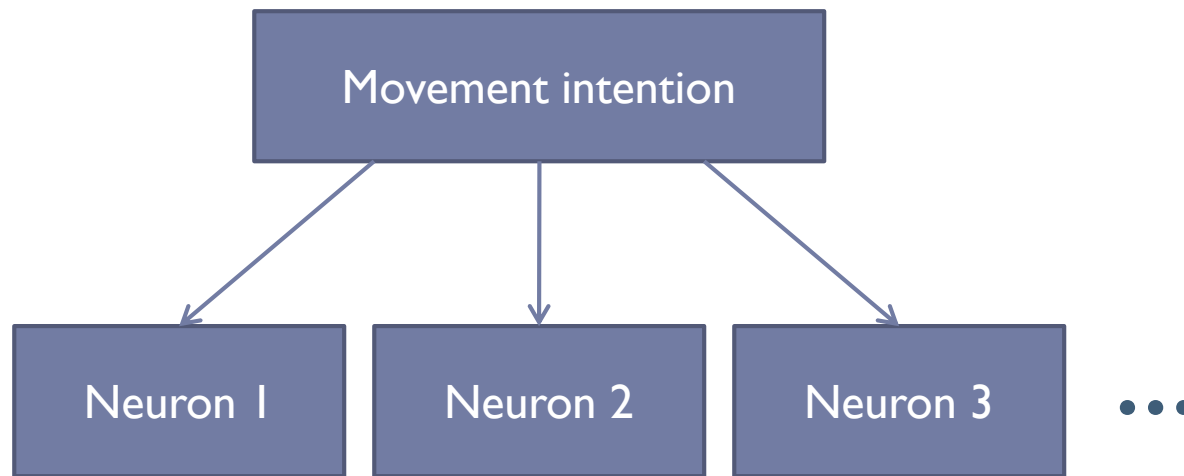
↓  
This is the typical case  
in the CNS



# Population codes

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- ▶ Decoding based on firing rates
  - ▶ How can we get a better understanding of the neuronal code?
    - ▶ Record from multiple neurons!



- ▶ Naive Bayesian assumption: neurons are independent

# Population codes

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- ▶ Decoding based on firing rates

- ▶ Combination of 2 neurons:

$$\begin{aligned} p(L | S_1, S_2) &= \frac{p(S_1, S_2 | L) \cdot p(L)}{p(S_1, S_2)} \\ &= \frac{p(S_1 | L) \cdot p(S_2 | L) \cdot p(L)}{p(S_1 | L) \cdot p(S_2 | L) \cdot p(L) + p(S_1 | R) \cdot p(S_2 | R) \cdot p(R)} \end{aligned}$$

- ▶ More generally:

$$p(L | S_1, S_2, \dots, S_N) = \frac{p(L) \cdot \prod_i p(S_i | L)}{p(S_1, S_2, \dots, S_N)}$$

# Bayesian integration

# Bayesian integration

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## ▶ Cue combination

- ▶ E.g. Multi-sensory integration
  - ▶ McGurk effect, ventriloquism, ...
- ▶ The study of how different sensory modalities (vision, touch, sound, etc) get combined into a perceptual experience that is coherent and unified.
- ▶ The brain always uses all available useful information.
- ▶ Information from different sources is combined in a statistically optimal fashion

# Bayesian integration

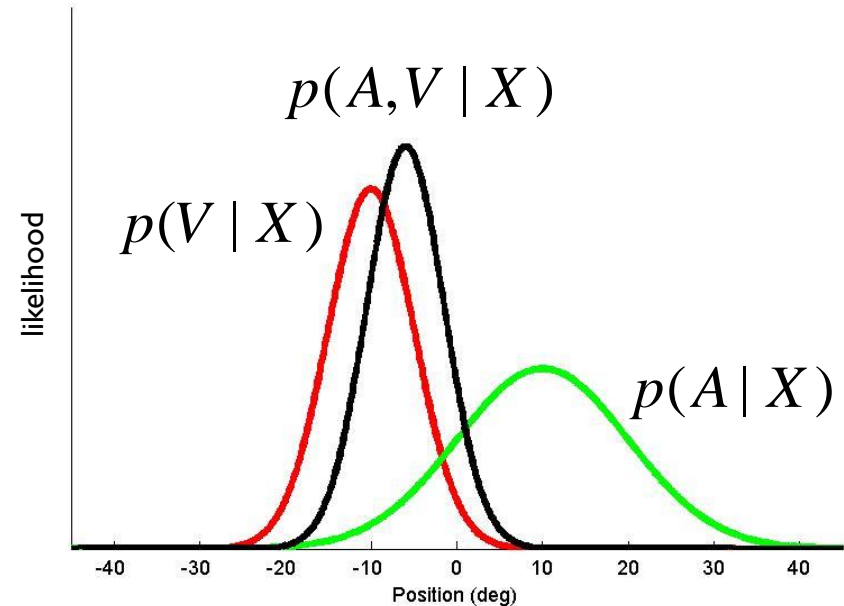
## ▶ Cue combination

- ▶ Optimal Bayesian observer  $p(X | A, V) = \frac{p(A, V | X) \cdot p(X)}{p(A, V)}$
- ▶ Independent observations A, V

$$p(A, V | X) = p(V | X) \cdot p(A | X)$$

- ▶ If uniform priors, then

$$p(X | A, V) \propto p(V | X) \cdot p(A | X)$$



# Bayesian integration



## ▶ Cue combination

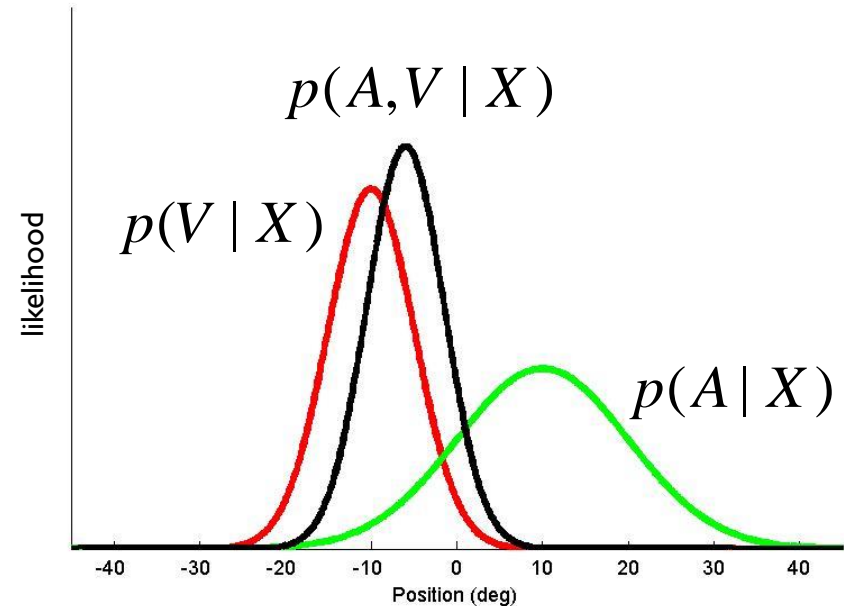
### ▶ Gaussian likelihood functions

$$\frac{1}{\sigma^2} = \frac{1}{\sigma_1^2} + \frac{1}{\sigma_2^2}$$



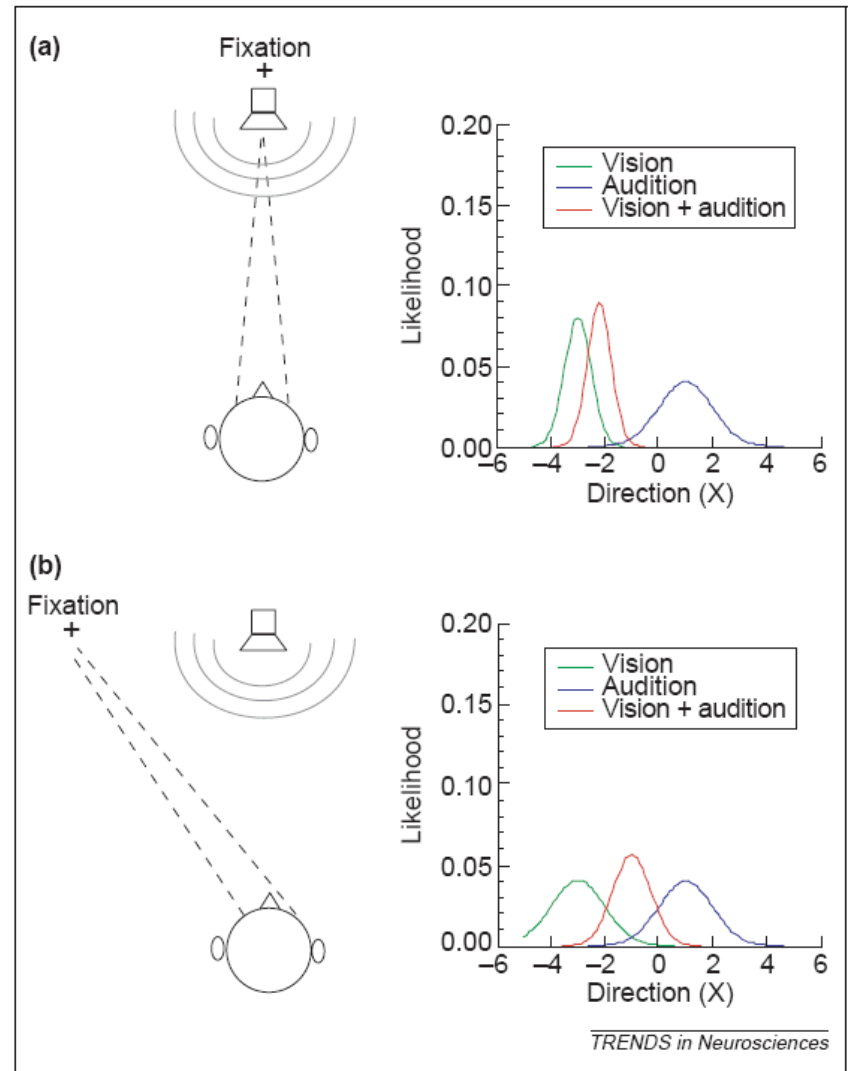
$$\sigma^2 = \frac{\sigma_1^2 \cdot \sigma_2^2}{\sigma_1^2 + \sigma_2^2}$$

$$\mu = \sigma^2 \cdot \left( \frac{\mu_1}{\sigma_1^2} + \frac{\mu_2}{\sigma_2^2} \right)$$



# Bayesian integration

- ▶ Cue combination
  - ▶ E.g. Audio-visual integration

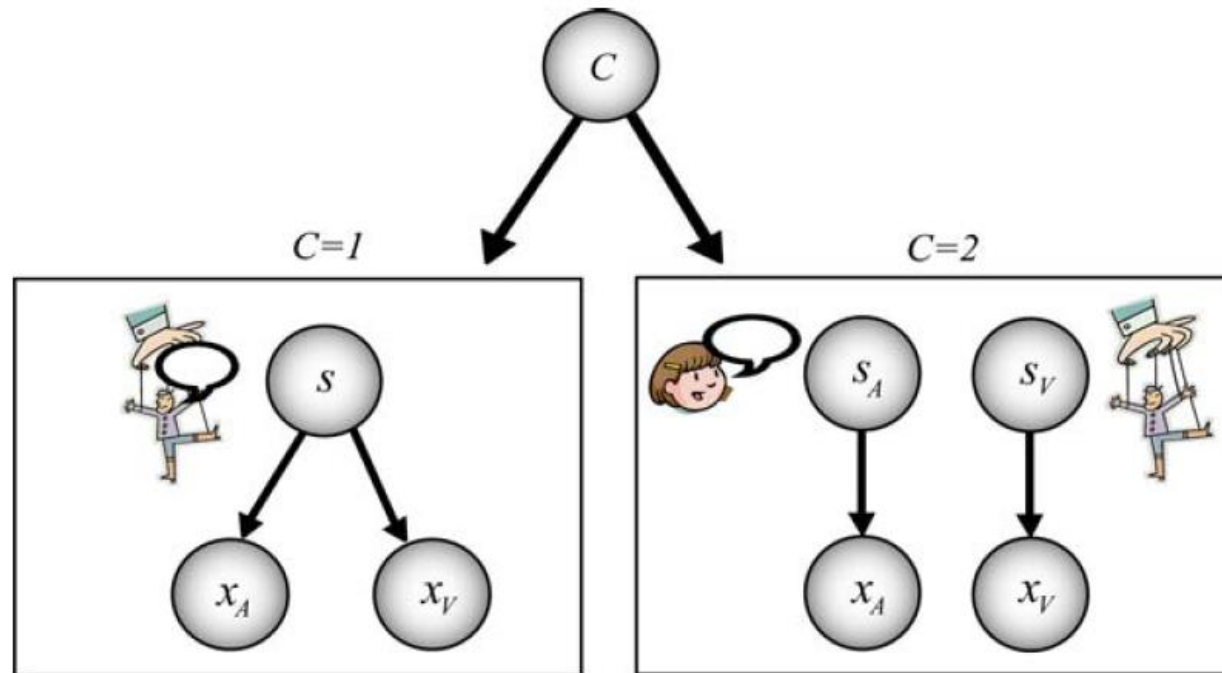


Knill & Pouget, TINS 2004

# Bayesian integration

## ► Causality and inference

- Until now, we have considered Bayesian integration of multiple cues related to a unique *cause* (measurable state  $s$ )
- But what if sensory inputs came from different causes?



Körding et al. PLoSOne 2007



# Bayesian integration

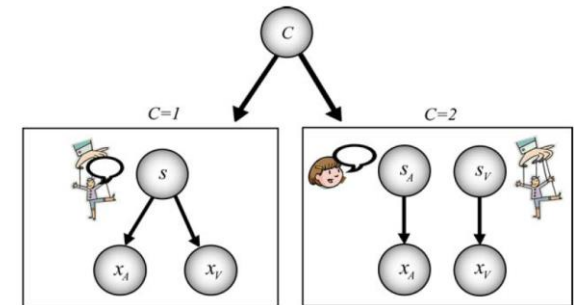
## ► Causality and inference

► For 2 cues (A,V), Bayes' rule: 
$$p(C | x_V, x_A) = \frac{p(x_V, x_A | C) \cdot p(C)}{p(x_V, x_A)}$$

► Choose  $p(x_V, x_A)$  so that  $p(x_V, x_A | C = 1) + p(x_V, x_A | C = 2) = 1$

$$p(C = 1 | x_V, x_A) = \frac{p(x_V, x_A | C = 1) \cdot p(C = 1)}{p(x_V, x_A | C = 1) \cdot p(C = 1) + p(x_V, x_A | C = 2) \cdot (1 - p(C = 1))}$$

► In most cases, the normalization factors can be neglected and we can thus concentrate on  $p(x_V, x_A | C = 1)$



Körding et al. PLoSOne 2007

# Bayesian integration

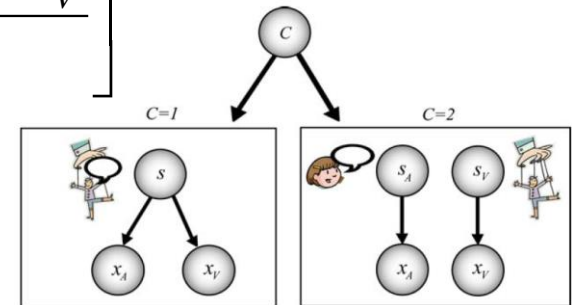
## ► Causality and inference

$$\begin{aligned} p(x_V, x_A | C=1) &= \int p(x_V, x_A | s) p(s) ds \\ &= \int p(x_V | s) p(x_A | s) p(s) ds \end{aligned}$$

- If all 3 factors in this integral are Gaussian, then

$$p(x_V, x_A | C=1) = \frac{1}{2\pi \sqrt{\sigma_V^2 \sigma_A^2 + \sigma_V^2 \sigma_P^2 + \sigma_A^2 \sigma_P^2}} \cdot \exp \left[ -\frac{1}{2} \frac{(x_V - x_A)^2 \sigma_P^2 + (x_V - \mu_P)^2 \sigma_A^2 + (\mu_P - x_A)^2 \sigma_V^2}{\sigma_V^2 \sigma_A^2 + \sigma_V^2 \sigma_P^2 + \sigma_A^2 \sigma_P^2} \right]$$

- with prior  $p(s) = N(\mu_P, \sigma_P^2)$



Körding et al. PLoSOne 2007

# Bayesian integration

## ▶ Causality and inference

### ▶ Similarly for $C=2$ :

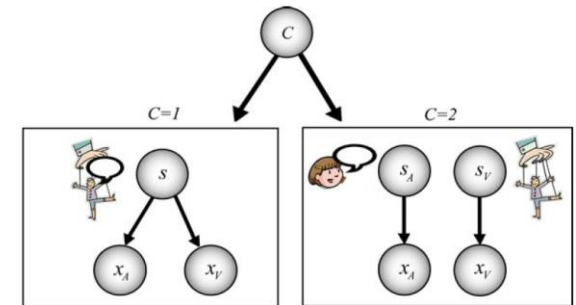
$$\begin{aligned} p(x_V, x_A | C = 2) &= \int p(x_V, x_A | s_V, s_A) p(s_V, s_A) ds \\ &= \left( \int p(x_V | s_V) p(s_V) ds_V \right) \cdot \left( \int p(x_A | s_A) p(s_A) ds_A \right) \end{aligned}$$

### ▶ If all terms are Gaussian:

$$p(x_V, x_A | C = 2) = \frac{1}{2\pi \sqrt{(\sigma_V^2 + \sigma_P^2) \cdot (\sigma_A^2 + \sigma_P^2)}} \exp \left[ -\frac{1}{2} \left( \frac{(x_V - \mu_P)^2}{\sigma_V^2 + \sigma_P^2} + \frac{(x_A - \mu_P)^2}{\sigma_A^2 + \sigma_P^2} \right) \right]$$

### ▶ Since $p(x_V, x_A | C = 1) + p(x_V, x_A | C = 2) = 1$

### ▶ Common cause if: $p(x_V, x_A | C = 1) > \frac{1}{2}$



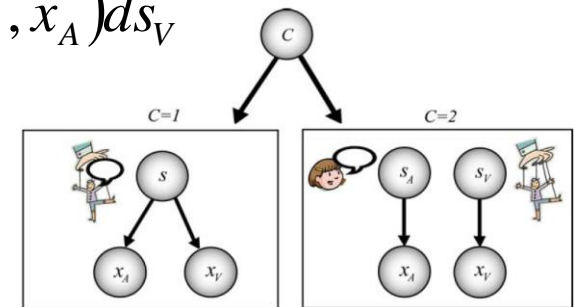
Körding et al. PLoSOne 2007

# Bayesian integration

## ▶ Optimal estimation

- ▶ How do we optimally estimate a state  $s$  if the number of causes are uncertain?
- ▶ Minimize a cost function:  $Cost = (\hat{s}_V - s_V)^2 + (\hat{s}_A - s_A)^2$
- ▶ An optimal estimate leads to the lowest expected cost under the subject's posterior belief:

$$Cost_V = p(C=1 | x_V, x_A) \int (\hat{s}_V - s_V)^2 p(s_V | C=1, x_V, x_A) ds_V \\ + p(C=2 | x_V, x_A) \int (\hat{s}_V - s_V)^2 p(s_V | C=2, x_V, x_A) ds_V$$



Körding et al. PLoSOne 2007

# Bayesian integration

## ▶ Optimal estimation

- ▶ For quadratic costs, optimality = find mean of posterior distribution. Thus:

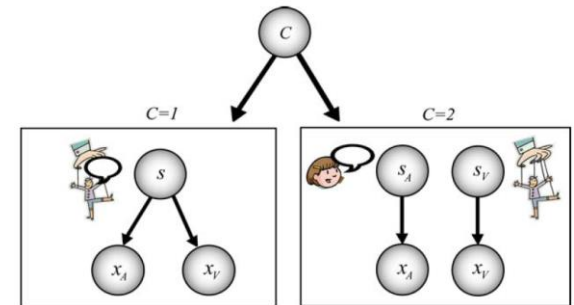
$$\hat{s}_V = p(C=1 | x_V, x_A) \cdot \hat{s}_{V,C=1} + p(C=2 | x_V, x_A) \cdot \hat{s}_{V,C=2}$$

Estimates obtained if we were certain about the number of causes.

## ▶ Gaussians:

$$\hat{s}_{V,C=2} = \frac{\frac{x_V}{\sigma_V^2} + \frac{x_P}{\sigma_P^2}}{\frac{1}{\sigma_V^2} + \frac{1}{\sigma_P^2}}$$

$$\hat{s}_{V,C=1} = \frac{\frac{x_V}{\sigma_V^2} + \frac{x_P}{\sigma_P^2} + \frac{x_A}{\sigma_A^2}}{\frac{1}{\sigma_V^2} + \frac{1}{\sigma_P^2} + \frac{1}{\sigma_A^2}}$$



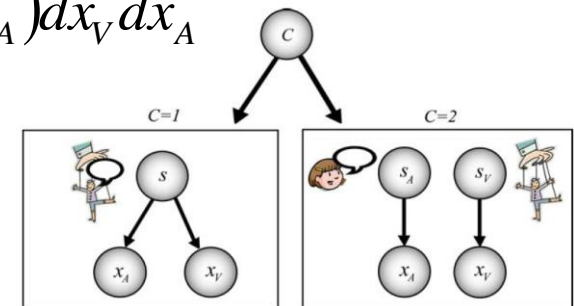
Körding et al. PLoSOne 2007

# Bayesian integration

## ▶ Optimal estimation

- ▶ While  $\hat{s}_{V,C=1}$ ,  $\hat{s}_{V,C=2}$  are linear combinations of  $x_V$  and  $x_A$ , the factors  $p(C | x_V, x_A)$  are non-linear.
- ▶ Therefore, the overall optimal estimates are non-linear!
- ▶ To describe a system that performs causal inference, the linear approximation is not sufficient.
- ▶ Finally, the distribution of visual positions is obtained through marginalization:

$$p(\hat{s}_V | s_V, s_A) = \iint p(\hat{s}_V | x_V, x_A) p(x_V | s_V) p(x_A | s_A) dx_V dx_A$$



Körding et al. PLoSOne 2007

# Further readings

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- ▶ Doya et al., Bayesian Brain: Probabilistic approaches to neural coding, MIT Press 2007
- ▶ Abbott & Sejnowski, Neural codes and distributed representations, MIT Press 1999
- ▶ Trommershäuser, Körding, Landy (eds.), Sensory Cue Integration, Oxford University Press 2011
- ▶ <https://drive.google.com/file/d/0B7BtxrHIZHgpUmUxXzl2WHVsUEk/view>