

# LQG Regulator and Applications to Neural Control of Movement

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# LQG?

- ▶ **Linear:** Linear dynamics in state and control variables,
- ▶ **Quadratic:** Quadratic cost function in state and control variables,
- ▶ **Gaussian:** Assume that the noise variables have normal distributions ( $X \sim N(\mu, \sigma^2)$ ).

# LQG in Equations

## Control System:

$$\begin{aligned}x_{k+1} &= Ax_k + Bu_k + \xi_k, \\y_k &= Hx_k + \omega_k,\end{aligned}$$

$x_k \in \mathbb{R}^n$ ,  $u_k \in \mathbb{R}^m$  and  $y \in \mathbb{R}^p$ . The initial state is given ( $x_1$ ).

## Cost Function:

$$\begin{aligned}J_k(x_k, u_k) &= x_k^T Q_k x_k + u_k^T R u_k, & Q_k &\geq 0, & k &= 1, 2, \dots, N, \\J_N(x_N) &= x_N^T Q_N x_N. & R &> 0.\end{aligned}$$

## Noise Parameters:

$$\xi_k \sim N(0, \Omega_\xi), \quad \omega_k \sim N(0, \Omega_\omega).$$

# Part I: Control

## Control Problem:

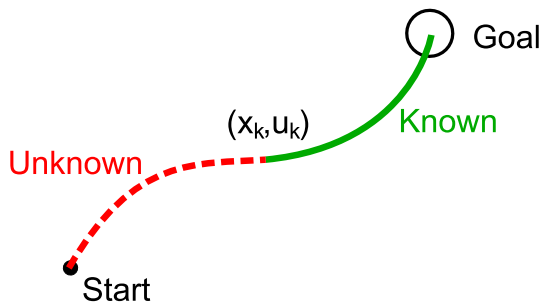
Find a control sequence,  $u_1, u_2, \dots, u_{N-1}$ , which minimizes:

$$J = E \left[ J_N + \sum_{k=1}^{N-1} J_k(x_k, u_k) \right],$$

where  $E(\cdot)$  denotes the expected value of the arguments.

# How do we solve it? (1) Principle

If we know the optimal control sequence,  $u_k, u_{k+1}, \dots, u_N$  with  $1 < k < N$ , then we should only solve the problem for  $u_i$  with  $1 \leq i < k$ :



## How do we solve it? (2) Equations

We assume for now that the controller knows the exact state of the system  $x_k$ .

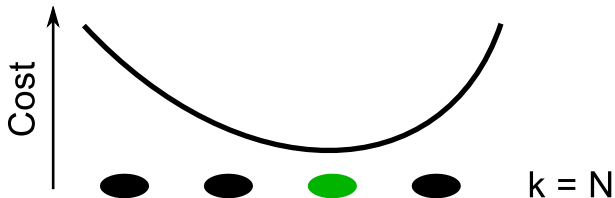
After some simple (which does not mean short) manipulations, one can show that the *cost-to-go* (i.e. the expected cost of the remaining trajectory) satisfies:

$$v_k(x_k, u_k) := \min_{u_k, u_{k+1}, \dots} E \left[ J_N + \sum_{l=k}^{N-1} J_l(x_l, u_l) \right],$$

$$v_k(x_k, u_k) = \min_{u_k} \left[ J_k(x_k, u_k) + E(v_{k+1} | x_k, u_k) \right].$$

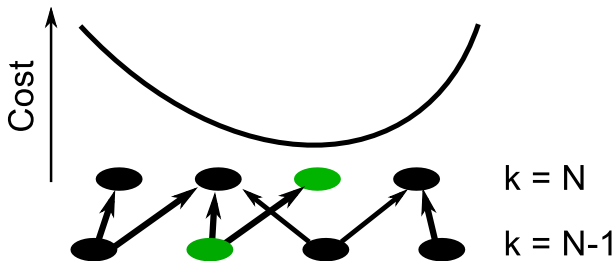
This is the **Bellman** equation with initial condition:  $v_N = x_N^T Q_N x_N$ .

# Illustration of the Backward Recursion

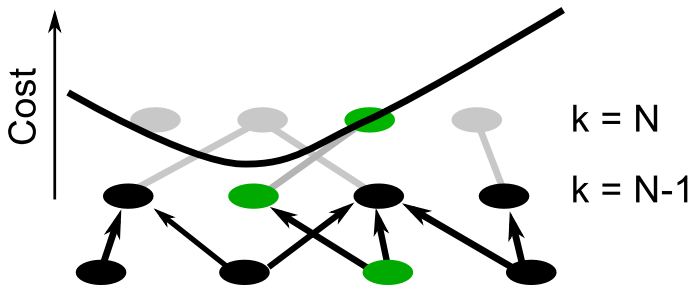




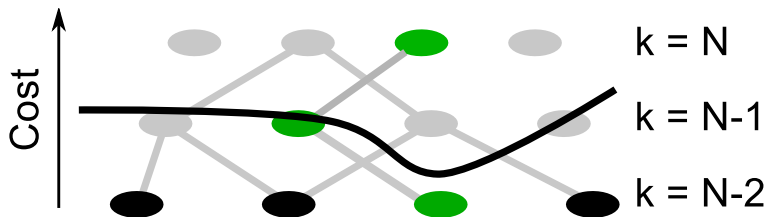
# Illustration of the Backward Recursion



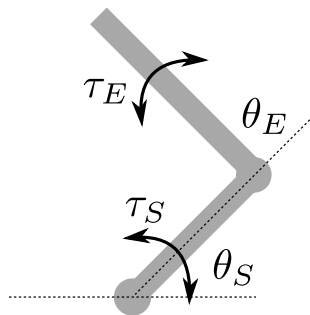
# Illustration of the Backward Recursion



# Illustration of the Backward Recursion



# Curse of Dimensionality

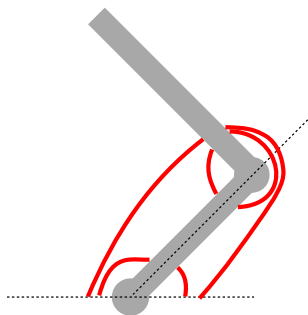


**Dynamic programming is practically useless:**

- ▶ State: Angles $_{S,E}$ , Velocity $_{S,E}$ , Torque $_{S,E}$ , Torque Derivative $_{S,E}$
- ▶ Control Variables $_{S,E}$ .

Considering 100 discretization points (coarse) and 50 time steps:  $\sim h$ .

## Curse of Dimensionality (2)



**Dynamic programming is practically useless:**

- ▶ State: Angles $_{S,E}$ , Velocity $_{S,E}$ , Torque $_{S,E}$ , Torque Derivative $_{S,E}$
- ▶ **6** Control Variables.

Considering 100 discretization points (coarse) and 50 time steps:  $\sim$  yrs.

# Solution of the Optimal Control Problem

**Theorem: Fully Observable Case.** Under the optimal control policy, the cost-to-go is given by

$$v_k(x_k, u_k) = x_k^T S_k x_k + s_k,$$

with  $S_k$  are positive semidefinite and  $s_k$  are non-negative.

# Solution of the Optimal Control Problem (2)

## Proof (Induction).

- ▶ The claim is true when  $k = N$  with  $S_N = Q_N$  and  $s_N = 0$ .
- ▶ Let  $1 \leq k < N$ . We must solve:

$$v_k = \min_{u_k} \left[ x_k^T Q_k x_k + u_k^T R u_k + E(v_{k+1} | x_k, u_k) \right].$$

Expanding the conditional expected value of  $v_{k+1}$  given  $x_k$  and  $u_k$  from the induction hypothesis gives:

$$v_k = \min_{u_k} \left[ x_k^T \left( Q_k + A^T S_{k+1} A \right) x_k + u_k^T \left( R + B^T S_{k+1} B \right) u_k + 2x_k^T A^T S_{k+1} B u_k + \text{tr}(S_{k+1} \Omega_\xi) + s_{k+1} \right].$$

## Proof (Cont'd).

The previous equation is a quadratic form in  $u_k$ , which is minimized when  $u_k$  satisfies:

$$\begin{aligned} u_k &= - \left( R + B^T S_{k+1} B \right)^{-1} B^T S_{k+1} A x_k, \\ &:= -L_k x_k. \end{aligned}$$

By plugging the expression of the optimal control variable into the expression of  $v_k$  we obtain:

$$\begin{aligned} v_k &= x_k^T \left( Q_k + A^T S_{k+1} (A - B L_k) \right) x_k + s_k, \\ &:= x_k^T S_k x_k + s_k. \end{aligned}$$

where  $s_k := s_{k+1} + \text{tr}(S_{k+1} \Omega_\xi) > 0$ . We found the required expression for  $v_k$ , and we must verify that  $S_k \geq 0$  to complete the proof. ■



## Control: Practical Formulation

The optimal control policy is a linear function of the state. The optimal feedback gains are given by the following backward recursion:

$$\begin{aligned}L_k &= \left( R + B^T S_{k+1} B \right)^{-1} B^T S_{k+1} A, \\S_k &= Q_k + A^T S_{k+1} (A - B L_k), \\s_k &= s_{k+1} + \text{tr}(S_{k+1} \Omega_\xi), \\S_N &= Q_N, \quad s_N = 0.\end{aligned}$$

The closed loop control system is described by:

$$x_{k+1} = (A - B L_k) x_k + \xi_k.$$

# Comments

- ▶ The total expected cost under the optimal control policy is  $v_1 = x_1^T S_1 x_1 + s_1$ .
- ▶ The linear mapping of state into motor commands was not assumed a priori, it follows from linear dynamics and quadratic costs.
- ▶ Consider a one time step problem.  $S_2 = Q_2$  and  $u_1 = MQ_2Ax_1$  with  $M$  adequately defined. From assumptions,  $Q_2 \geq 0$ . Assume there exists  $1 \leq j \leq n$  such that  $\lambda_j(Q_2) = 0$  (dimension of the null space  $\text{Ker}(Q_2)$  is  $\geq 1$ ). If  $Ax_1 \in \text{Ker}(Q_2)$ , then  $u_1 = 0$ . In other words, **if the system dynamics pushes the state in the null space of the constraints, the optimal control strategy is the unforced system.**

# Signal Dependent Noise

The variability of neural signal increases with the intensity of the signal. This is usually modelled by means of multiplicative noise:

$$x_{k+1} = Ax_k + Bu_k + \xi_k + \sum_{i=1}^{n_c} \varepsilon_i C_i u_k,$$

with  $C_i$  scaling factors and  $\varepsilon_i \sim N(0, 1)$ . In this case, the quadratic expression in  $u_k$  contains an additional term that changes the optimal feedback gains as follows:

$$L_k = \left( R + B^T S_{k+1} B + \sum_{i=1}^{n_c} C_i^T S_{k+1} C_i \right)^{-1} B^T S_{k+1} A.$$

The signal dependent noise is at the origin of the **speed-accuracy trade-off**.

# Summary of Part I

- ▶ Solution of LQG control problems (problem definition, dynamic programming, backward recursion, induction proof).

## **Application to neuroscience:**

- ▶ Uncontrolled Manifold, Minimum Intervention Principle  $\Leftrightarrow$  Null Space of the State Constraint Matrices.
- ▶ Speed-Accuracy Trade-Off  $\Leftrightarrow$  Signal Dependent Noise.

# Part II: Estimation

# Bayes Theorem

**Theorem (Bayes).** Let  $A$  and  $B$  be two events, the conditional probability of  $B$  given  $A$  is:

$$P(A|B) = \frac{P(A)P(B|A)}{P(B)}.$$

This can be applied to time varying stochastic processes. Let  $x_t$  be a process and  $y_t$  be a measurement of  $x_t$ . Assuming independent noise, the posterior distribution of  $x_t$  is given by:

$$f(x_t|y_t) = \frac{f(x_t|y_{t-1}, y_{t-2}, \dots) f(y_t|x_t)}{f(y_t|y_{t-1}, y_{t-2}, \dots)},$$

where the prior distribution is given by:

$$f(x_t|y_{t-1}, y_{t-2}, \dots) = \int_{x_{t-1}} f(x_t|x_{t-1}) f(x_{t-1}|y_{t-1}, \dots) dx_{t-1}$$

# Kalman Filtering

**Theorem (Kalman Filtering).** Assume that (i)  $x_0 \sim N(\mu_0, \Sigma_0)$ , (ii)  $x_t$  and  $y_t$  satisfy:

$$\begin{aligned}x_{k+1} &= Ax_k + \xi_k & \xi_k &\sim N(0, \Omega_\xi) \\y_k &= Hx_k + \omega_k & \omega_k &\sim N(0, \Omega_\omega),\end{aligned}$$

and (iii)  $\xi_k$  and  $\omega_k$  are independent, then we have  $x_{k+1} \sim N(\mu_{k+1}, \Sigma_{k+1})$  where

$$\begin{aligned}\Sigma_{k+1|k} &= A\Sigma_k A^T + \Omega_\xi, \\K_{k+1} &= \Sigma_{k+1|k} H^T (H\Sigma_{k+1|k} H^T + \Omega_\omega)^{-1} \\ \mu_{k+1} &= A\mu_k + K_{k+1}(y_{k+1} - HA\mu_k) \\ \Sigma_{k+1} &= (I - K_{k+1}H)\Sigma_{k+1|k}.\end{aligned}$$

# Alternative Approach: Predictive Case

Control System:

$$\begin{aligned}x_{k+1} &= Ax_k + Bu_k + \xi_k, \\y_k &= Hx_k + \omega_k.\end{aligned}$$

We assume a convex combination of prior and feedback:

$$\begin{aligned}\hat{x}_{k+1} &= (1 - K) \times \text{prior} + K \times \text{feedback}, \\ \hat{x}_{k+1} &= A\hat{x}_k + Bu_k + K(y_k - H\hat{x}_k).\end{aligned}$$

The estimation error has the following dynamics:

$$e_{k+1} = (A - K_k H)e_k + \xi_k - K_k \omega_k.$$



## Predictive Case (Cont'd).

The optimal Kalman gain minimize the estimation error:

$$\begin{aligned} K_k &= \arg \min_K \| e_{k+1} \|^2, \\ &= \arg \min_K \left[ \text{tr} \left( E(e_{k+1} e_{k+1}^T) \right) \right]. \end{aligned}$$

From the error dynamics, the terms of the error covariance matrix that depend on  $K_k$  give:

$$a(K_k) := \text{tr} \left( -2K_k H \Sigma_k + K_k (H \Sigma_k H^T + \Omega_\omega) K_k^T \right),$$

which is minimized over  $K_k$  when:

$$\nabla a(K_k) = 0 \quad \Rightarrow \quad K_k = A \Sigma_k H^T (H \Sigma_k H^T + \Omega_\omega)^{-1}.$$

## Estimation: Practical Solution

The optimal state estimates and Kalman gains are obtained in a forward recursion ( $\Sigma_1$  known):

$$\begin{aligned}\hat{x}_{k+1} &= A\hat{x}_k + Bu_k + K(y_k - H\hat{x}_k), \\ K_k &= A\Sigma_k H^T (H\Sigma_k H^T + \Omega_\omega)^{-1}, \\ \Sigma_{k+1} &= \Omega_\xi + (A - K_k H)\Sigma_k A^T.\end{aligned}$$

# Comments

- ▶ The control and estimation problems were solved independently and the induction proof is still valid with the state estimate (**verify it !**). This property is known as the **separation principle**. The closed loop dynamics corresponding to the full LQG solution is:

$$\begin{bmatrix} x_{k+1} \\ e_{k+1} \end{bmatrix} = \begin{bmatrix} A - BL_k & BL_k \\ 0 & A - K_k H \end{bmatrix} \begin{bmatrix} x_k \\ e_k \end{bmatrix} + \begin{bmatrix} \xi_k \\ \xi_k - K_k \omega_k \end{bmatrix}.$$

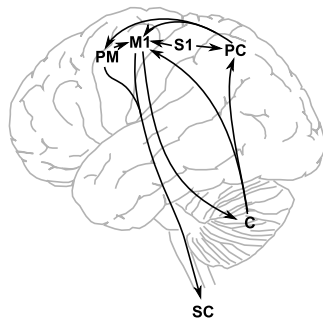
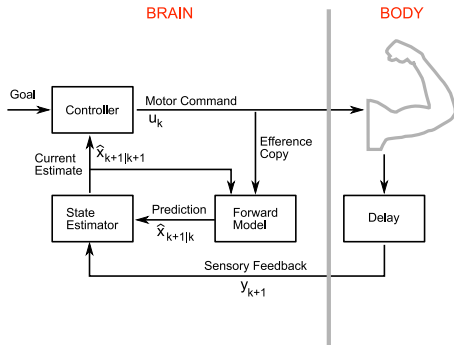
- ▶ The separation principle no longer holds in the presence of signal-dependent noise: need for simultaneous optimization of feedback and Kalman gains.

## Summary of Part II

- ▶ Kalman Filtering is Bayesian integration through time (maximum likelihood estimates, minimizes the estimation error).
- ▶ Control and estimation problems are solved independently. The stability of the closed loop dynamics depend of each problem independently.

# Part III: Applications

# Model & Neuroscience



# Translation of a Point Mass

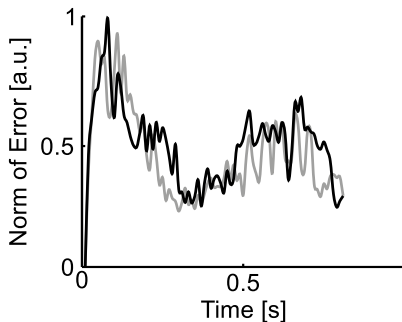
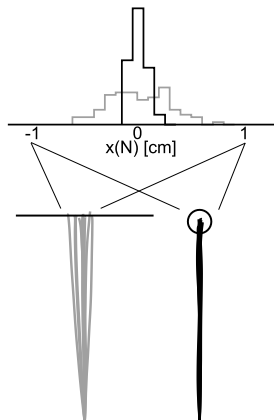
## Control System:

$$\begin{aligned}\ddot{x} &= -k_v \dot{x} + F_x, \\ \ddot{y} &= -k_v \dot{y} + F_y, \\ \tau \dot{F}_x &= u_x + \lambda u_y - F_x, \\ \tau \dot{F}_y &= u_y + \lambda u_x - F_y.\end{aligned}$$

- ▶ Additive noise, signal-dependent noise, prediction noise and delayed feedback (100 ms).
- ▶ Minimum intervention principle.
- ▶ Speed-accuracy tradeoff.
- ▶ Success and Variability.

# Minimum Intervention Principle

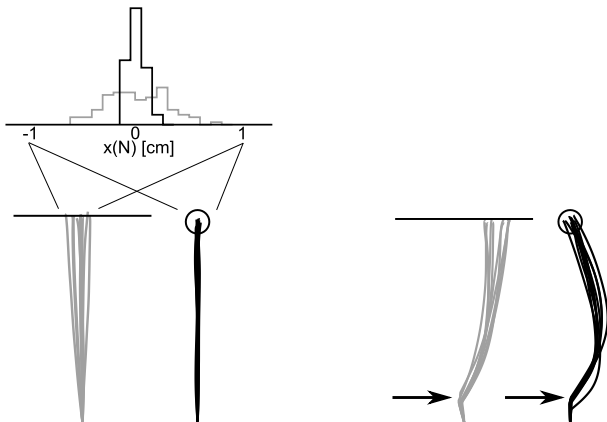
Translation of a point mass (10 cm) towards a dot ( $x$  and  $y$  constrained), or a bar ( $y$  constrained) within 700 ms:





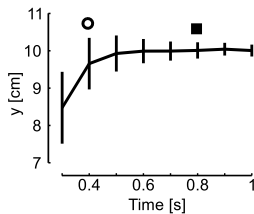
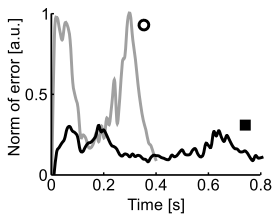
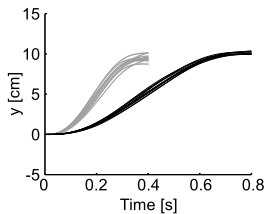
## Minimum Intervention Principle (2)

The perturbation along the unconstrained dimension is left uncorrected:



# Speed Accuracy Trade-Off: Fitt's Law

Fast movements are less accurate than slow movements:



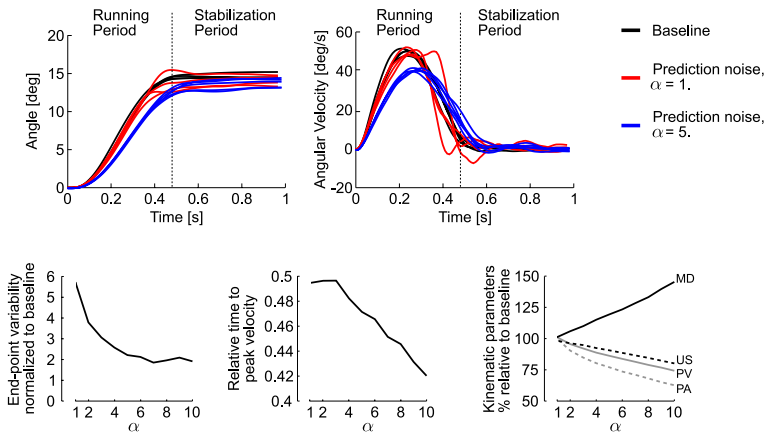
# Success and Variability

Prediction noise forces the system to rely more heavily on sensory feedback:

$$\begin{aligned}\hat{x}_{k+1}^p &= A\hat{x}_k + Bu_k + \eta_k, & \eta_k &\sim N(0, \Omega_\eta), \\ \hat{x}_{k+1} &= \hat{x}_{k+1}^p + K_{k+1}(y_{k+1} - H\hat{x}_{k+1}^p).\end{aligned}$$

## Success and Variability (2)

Adjusting the cost function ( $Q_k/\alpha$  and  $\alpha R$ ) restore smooth performance in spite of uncertainty in the internal model:



# Part VI: Math Reminders

## Tip # 1

A matrix  $A \in \mathbb{R}^{n \times n}$  is positive definite if:

$$x^T A x > 0, \quad \forall x \in \mathbb{R}^n.$$

A matrix  $A \in \mathbb{R}^{n \times n}$  is positive semidefinite if:

$$x^T A x \geq 0, \quad \forall x \in \mathbb{R}^n.$$

If  $A > 0$ , then  $\lambda_i(A) > 0$  for  $i = 1, 2, \dots, n$  and  $A$  is invertible. For a positive semidefinite matrix  $A$ , there is a manifold  $M$  embedded in  $\mathbb{R}^n$  such that  $Ay = 0$  for all  $y \in M$ .  $M$  is called the null-space, or Kernel, of  $A$ .

## Tip # 2

- ▶ A probability space is a triple  $(\Omega, \mathcal{U}, P)$ ,  $\Omega$  being a set,  $\mathcal{U}$  is a collection of subsets of  $\Omega$  (called a  $\sigma$ -algebra) and  $P$  is a measure of the elements of  $\mathcal{U}$ .
- ▶  $A \in \mathcal{U}$  is an event, and  $P(A)$  is the probability of the event  $A$ .

$$P(A) := \int_A dP.$$

- ▶ The expected value of a random variable  $X \in \Omega$  is:

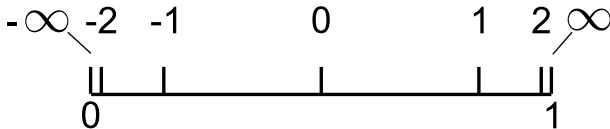
$$E(X) := \int_{\Omega} X dP.$$

- ▶ For a univariate Gaussian random variable, we have  $\Omega = \mathbb{R}$ ,  $\mathcal{U}$  is the collection of open and closed sets of  $\mathbb{R}$  and the measure the Gaussian cumulative distribution function. The expected value is:

$$E(X) := \int_{\mathbb{R}} X f(X; \mu, \sigma^2) dX.$$

## Cont'd.

- ▶ A probability density function is a measure of a space. The Normal distributions maps de real numbers into  $[0, 1]$  as follows:



- ▶ The uniform distribution between  $0$  and  $1$  is given by the Lebesgue measure.



## Tip # 3

The induction proof is a common tool to prove that  $P(n)$  is true for all values of  $n \in \mathbb{N}$ .

- ▶ The initial case: show that  $P(1)$  is true (easy, from assumptions).
- ▶ The induction case: assume that  $P(n)$  is true with  $n > 0$ , show that it is also true for  $P(n + 1)$  (can be hard, very hard).
- ▶ If the induction case holds, then the set of  $\bar{N} \subset \mathbb{N}$  such that  $P(\bar{N})$  is false is between 1 and  $n$ . As  $n$  is arbitrary, we have  $\bar{N} = \emptyset$ .

**Example:** All cars are the same colour.

**Proof:** One car is one colour. Any  $n + 1$  cars is made of two overlapping subsets of  $n$  cars, with cars 1 to  $n$  and 2 to  $n + 1$ . From the induction hypothesis that any  $n$  cars are the same colour, we have shown the the  $n + 1$  cars are the same colour. ■

## Tip # 4

**Lemma.** Let  $x$  be a Gaussian random variable with mean value  $\mu \in \mathbb{R}^n$  and covariance matrix  $\Omega_x \in \mathbb{R}^{n \times n}$ , and  $S \in \mathbb{R}^{n \times n}$ . Then

$$E(x^T S x) := \mu^T S \mu + \text{tr}(S \Omega_x),$$

where  $\text{tr}(\cdot)$  denotes the trace of the argument (i.e. the sum of the diagonal elements).

## Tip # 5

Let  $f(x)$  be a real valued function whose derivatives up to order  $n + 1$  exist in the neighbourhood of  $x_0$ . The  $n^{\text{th}}$  order Taylor's expansion of the  $f(x)$  around  $x_0$  is:

$$\begin{aligned} f(x) &\simeq \sum_{k=0}^n \frac{f^{(k)}(x_0)}{k!} (x - x_0)^k, \\ &\simeq f(x_0) + \left[ \frac{df}{dx} \right]_{x_0} (x - x_0) + \frac{1}{2} \left[ \frac{d^2f}{dx^2} \right]_{x_0} (x - x_0)^2 + \dots \end{aligned}$$

Euler integration is the application of Taylor's expansion to integration through time:

$$\begin{aligned} x(t + \delta t) &= x(t) + \dot{x}(t)\delta t + \mathcal{O}(\delta t^2), \\ &\simeq x(t) + f(x)\delta t. \end{aligned}$$

With linear dynamics,  $f(x) = Ax$ , we have:

$$x(t + \delta t) \simeq (I_n + A\delta t)x(t).$$

## Tip # 6

Any linear  $n^{\text{th}}$  order ODE can be transformed in a  $n$ -dimensional first order ODE:

$$u^{(n)} = a_0 u + a_1 u' + \cdots + a_{n-1} u^{(n-1)}$$

$\Leftrightarrow$

$$\begin{bmatrix} u' \\ u'' \\ \vdots \\ u^{(n)} \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & & \vdots \\ a_0 & a_1 & a_2 & \cdots & a_{n-1} \end{bmatrix} \begin{bmatrix} u \\ u' \\ \vdots \\ u^{(n-1)} \end{bmatrix}$$

## Tip # 7

Expressing spatial constraints as a quadratic function is done by augmenting the system with the target vector. Let  $x$  and  $x^*$  be the state variable and the target. Then we have

$$\|x - x^*\|^2 = \begin{bmatrix} x & y & x^* & y^* \end{bmatrix} \begin{bmatrix} 1 & 0 & -1 & 0 \\ 0 & 0 & 0 & 0 \\ -1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \\ x^* \\ y^* \end{bmatrix}.$$

# Model Matrices

$$A_0 = \begin{bmatrix} 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & -k_v & 0 & 1 & 0 \\ 0 & 0 & 0 & -k_v & 0 & 1 \\ 0 & 0 & 0 & 0 & \frac{-1}{\tau} & 0 \\ 0 & 0 & 0 & 0 & 0 & \frac{-1}{\tau} \end{bmatrix} \quad B_0 = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 1/\tau & \lambda/\tau \\ \lambda/\tau & 1/\tau \end{bmatrix}$$

These matrices must be multiplied by  $\delta t$  and augmented to include the target vector:

$$A = \begin{bmatrix} \mathcal{I}_{6 \times 6} + \delta t A_0 & \mathcal{O}_{6 \times 6} \\ \mathcal{O}_{6 \times 6} & \mathcal{I}_{6 \times 6} \end{bmatrix} \quad B = \delta t \begin{bmatrix} B_0 \\ \mathcal{O}_{6 \times 2} \end{bmatrix}$$